









# User guide for *I love Hue*

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## ? What is *I love Hue*?

*I love Hue* is a meditative game about bringing harmony to colorful chaos. It lets you train your memory and perception of color. Try to memorize a beautiful color gradient before it gets shuffled, then rearrange the shuffled tiles to restore the gradient puzzle. With each level, the puzzle's complexity gently increases - just as your skills.

Dive into the world of colors without distractions of a countdown or limited moves.

Get *I love Hue* on the Apple App Store or Google Play Store, depending on your device. You don't have to register or create an account. Just download, install and play right away.



### Game resources

Your game resources are “prisms” and “hearts”.

Playing a level costs prisms, but the game holds enough prisms ready for you to get started. You earn more prisms when successfully completing levels.

Other than successfully completing levels, you can earn prisms by claiming your daily reward, watch an ad, or make an in-app purchase (for more information, see section “In-app purchases”). Completing a level also rewards you with hearts. Collecting hearts lets you progress in the game and unlocks more difficult levels.



### How to play

After you launched the app, tap START on the initial screen. You are now on the main screen (see screenshot “Main screen”).

Tap PLAY below the puzzle you want to solve.

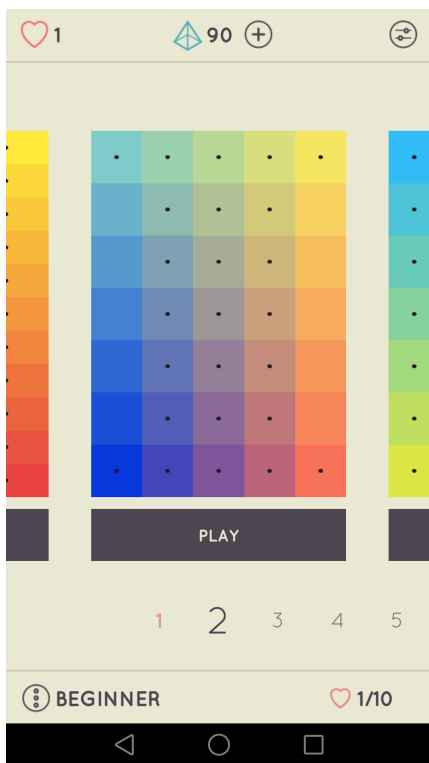
- Look at the tiles and try to memorize their arrangement. After three seconds the tiles get shuffled.
  - Note the tiles marked with a black dot, they won't shuffle and you can't move them. They are your visual aid while rearranging the gradient.
  - To move a tile, tap and hold it, then move your finger to the desired position. The tiles swap places.
- Continue swapping tiles until you have restored the gradient's shades correctly.

When you solved the puzzle, you should see a heart on the screen and hear a short melody. Congrats!

For every puzzle you master, you are rewarded with one heart for experience and prisms.

## Screen elements

After tapping START on the welcome screen, you are on the main screen:



Main screen

← This section shows the number of hearts on the left, your collected prisms in the middle, and the settings button on the right.

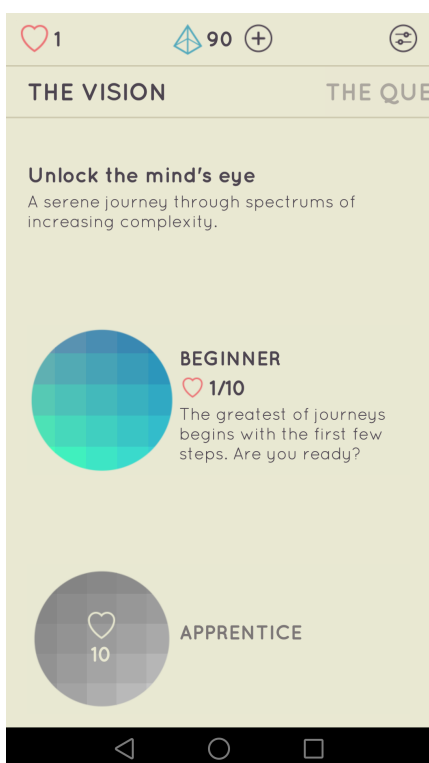
← Overview of your puzzles. Swipe to scroll through the list.

← Tap PLAY to start the current level.

← Number of your current level.

← Your current rank is displayed on the left, the number of solved puzzles in the current chapter is on the right. Tap on your rank to open the sections and chapter overview (see section “Game sections and chapters”).

## Game sections and chapters



Chapter screen

← List of chapters. Swipe to scroll through them.

← Your current section is displayed in color. Every chapter has sections that you unlock by completing levels and earning hearts.

← This section is displayed in gray, it's yet to unlock. Earn more hearts to unlock it.

Starting with the rank “Beginner” (see screenshot “chapter screen”), your journey begins at the first section of the chapter “The Vision”. After collecting 10 hearts, you unlock the next section, here “Apprentice”. Once you completed the sections in your current chapter, the next chapter gets unlocked.

## Settings

On the main screen, tap the icon on the right to access game settings:



← Tap the highlighted icon to open settings.

The drop-down list lets you change the following:

- Sounds
- Notifications
- Scores
- Remove ads

You also find links to the privacy policy, frequently asked questions, and ways to connect with the I love Hue-community.

## In-app purchases

Caution: In-app purchases require spending real money.

You can pay to play the game without ads or buy additional prisms in the app. See the following screenshot:

On the main screen, tap the “Plus” sign:



The drop-down list lets you choose from fixed amounts of prisms to purchase. The purchase is processed by either Google Play store or Apple App store, depending on the brand of your device, and is immediately effective.

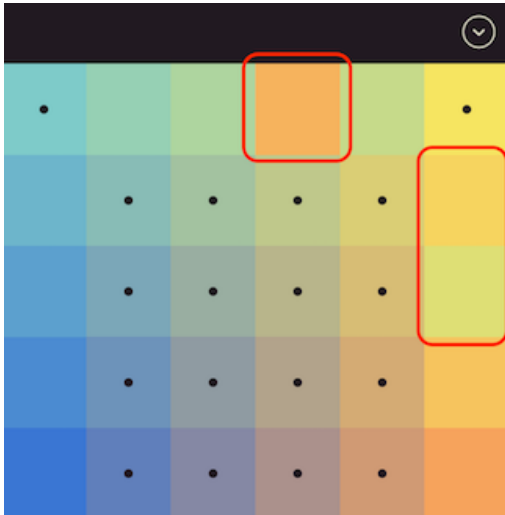
## 😞 Help! The level won't end!

Don't fret.

Check your gradient for mismatching tiles.

See the screenshot below, where examples are marked with red boxes:

Some mismatches are easy to spot, like this one below:



← Others are a bit more difficult to find.

Don't give up, you can do it!

*Disclaimer:*

*Game developed and owned by Zut*

*<http://zutgames.com>*

*Guide v3 changelog:*

- *Moved game resources to separate section, explained concept of “hearts” and “prisms” more detailed*
- *Split settings and in-app purchases into individual sections, now every section explains one concept*
- *Explained chapters and sections more detailed*
- *Fixed missing captions below screenshots*
- *Added instructions where to obtain the game*
- *Fixed a spelling error, removed unnecessary wording*
- *Fixed misformatted apostrophes*
- *Game name is now formatted in italics for improved recognition*